

B.E. Computer Technology Sixth Semester
CT602 - Computer Network & Communication

P. Pages : 1

Time : Three Hours



GUG/W/18/1728

Max. Marks : 80

- Notes :
1. All questions carry equal marks.
 2. Due credit will be given to neatness and adequate dimensions.
 3. Assume suitable data wherever necessary.

1. a) What is a LAN? Can a LAN has routers? What is the difference between a packet and a frame? 8
- b) Briefly explain the cyclic redundancy check error detection scheme prove the validity of the scheme. 8

OR

2. a) Write short note on Asynchronous Transfer Mode reference model. 8
- b) Explain any one protocol used in noisy channel for controlling flow of data. 8
3. a) Explain point to point protocol frame format. 8
- b) Write short note on pure Aloha and slotted Aloha. 8

OR

4. a) Name some collision free protocols. Explain any one collision free protocol. 8
- b) Write short note on static channel allocation method. 8
5. a) What is routing algorithm? Explain its types and properties. 8
- b) Explain connection-less services implementation in Network Layer. 8

OR

6. a) Describe the major difference between virtual circuit subnet and datagram subset. 8
- b) Write short note on shortest path Routing. 8
7. a) What are the primitives that are widely and in Berkeley Socket. 8
- b) Explain TCP three way handshake process. 8

OR

8. a) Explain user Datagram Protocol Segment header. 8
- b) Write short note on elements of transport protocol. 8
- i) Address ii) Release a connection
9. a) Explain how Domain Name system is used to map domain name to IP address. 8
- b) What is the role of HTTP? Why it is called a stateless protocol. 8

OR

10. Write short note on:- 16
- i) Static and Dynamic Webpages. ii) Simple mail Transfer Protocol
- iii) Uniform Resource Location iv) Cookies
