B.E.- (with Credits)-Regular-Semester 2012 - Information Technology Sem IV IT402 - Data Structures

P. Pages : 2 Time : Three Hours			GUG/W/16/ * 4 0 2 8 * Max. Mark	GUG/W/16/3913 Max. Marks : 80	
	Note	es: 1. 2. 3. 4. 5.	Same answer book must be used for all questions. All questions carry marks as indicated. Due credit will be given to neatness and adequate dimensions. Assume suitable data wherever necessary. Illustrate your answers wherever necessary with the help of neat sketches.		
1.	a)	Explain s	searching and its types.	8	
	b)	Sort the f [108,99,7	Collowing array using Radix sort. 703,89,631,432,566,41,10,93]	8	
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2.	a)	Write a b	rief note on primitive and non-primitive data structures.	8	
	b)	Write a p	program to find a given element in a array of size 10.	8	
3.	a)	Describe	memory allocation and garbage collection.	8	
	b)	Explain l	inked list (singly link). Give advantages and disadvantages of singly linked list.	8	
			OR		
4.	a)	Write a f	unction to count number of nodes in a doubly linked list.	8	
	b)	Explain c	circular linked list. Also explain operations performed on circular linked list.	8	
5.	a)	Explain S i) pop ii) push iii) trav Write C	Stacks. Write about the following stack functions: () n () erse () functions for the above.	10	
	b)	Explain I	Recursion with the help of tower of Hanoi problem.	6	
			OR		
6.	a)	Explain (Queues. Write advantages and disadvantage of queues.	8	
	b)	Write a s	hort note on :	8	
		i) Prio	rity queue.		
		ii) Mul	tiple stacks.		

7.	a)	Write about trees and terminologies of tree.	
	b)	Explain and write functions for tree traversals inorder, preorder and postorder.	8
		OR	
8.	a)	Explain threaded binary tree with suitable example.	8
	b)	What is Balanced factor? Explain AVL trees.	8
9.	a)	Write short note on :	10
		i) Breadth first search.	
		ii) Depth first search.	
	b)	What are the applications of graph?	6
		OR	
10.	a)	Draw the spanning tree for the following graph using prim's algorithm.	8



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- b) Explain the following w.r.t graph:
 - i) Complete graph.
 ii) Weighted graph.
 iii) Degree of graph.
 iv) Adjacent vertices.
 v) Adjacency matrix.
 vi) Adjacency list.
 vii) Cycle.
 viii) Path.
