	ages : le : Thi	2 ree Hours		UG/W/16/5133 Max. Marks : 80		
	Note	es: 1. 2. 3.	All questions are compulsory and carry equal marks. Draw neat and clean diagram wherever necessary. Avoid vague answers and write answers relevant and specific to quest	ions only.		
	Eith	er				
1.	a)	Describe pagemal	e the pagemaker screen in details. also explain process of entering text ker.	in 8		
	b)	What is	story editor? Explain the process of formatting page columns.	8		
			OR			
	c)	Explain	the feature of spelling check in pagemaker with steps to do spell check	x. 8		
	d)	Describe	e with suitable example the FIND and REPLACE commands of adobe	pagemaker. 8		
	Eith					
2.	a)	What do	you mean by printable page property? Explain with suitable example.	8		
	b)	What is	a view toolbox? Explain the process/steps of selecting an object.	8		
			OR			
	c)	What is	formatting Text? Explain any 2 tools for formatting.	8		
	d)	What is	Text tool? Explain steps for entering paragraph text in Corel Draw.	8		
	Eith	er				
3.	a)	What is CS3.	the use of photoshop software? Explain important features of adobe ph	notoshop 8		
	b)	What is	liquefying an image? Explain the steps for performing liquefying an in	nage. 8		
	OR					
	c)	i) An	nort notes on. notating an Image. tomating an Image.	8		
	d)	What do	you mean by clipping groups? Explain how to use clipping groups in	details. 8		
	Eith	er				
4.	a)	What is flash.	objects in flash? Explain important steps for creating an object in mac	romedia 8		

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b) What do you mean by twinning? Explain shape twinning in details.

OR

8

c)	What do you mean by flash windows? Explain how to draw in flash in macromedia.				
d)	What is drawing toolbar? Explain oval tool in details.				
	Solve all questions.				
	a)	Explain the process of printing files in pagemaker.	4		
	b)	Describe the Bar-page counter of Corel Draw.	4		
	c)	What are the role of filters in photoshop?	4		
	d)	Explain animation tools.	4		

5.