[Time: 3 Hours]

[Marks : 80]

| | N.B: 1. Question No.1 is compulsory . 2. Attempt any three questions out of the remaining questions 3. Make suitable assumptions wherever necessary. | |
|---|---|----|
| Q.1 | Define and explain the following terms : | |
| a. | Software Architecture versus Software Design. | 5 |
| b. | Modularity | 5 |
| c. | Task Structure Matrix | 5 |
| d. | Psychology and Philosophy of Design | 5 |
| | | |
| Q.2 a. | Explain in detail elements of software architecture. | 10 |
| b. | Explain the concept of models in detail along with their usage and roles. | 10 |
| | | |
| Q.3 a. | Discuss in detail 4+1 view Model of Architecture. | 10 |
| b. | Explain any two architectural styles in detail. | 10 |
| | | |
| Q.4 a. | Explain Architectural Description Language (ADL) in detail. | 10 |
| b. | What are the problems in Software Architectural Design? | 10 |
| | | |
| Q.5 a. | What is the role of connector? Explain it with an example. | 10 |
| b . | How to improve software architecture quality? Also explain the importance | 10 |
| | of assessing its quality. | |
| Q.6 | Write short notes on any two of the following: | 20 |
| CE COL | a) Meta Models | |
| | b) Cohesion and Coupling | |
| 2 2 4 6 1 4 1 4 1 4 1 4 1 4 1 4 1 4 1 4 1 4 | c) Software Product Life Cycle | |
| | 2 | |
| 640 | Dogo 1 of 1 | |