(3 Hours)

Q.P. Code:-24597

[Total Marks: 80]

N.B. :	(1) Question No. 1 is compulsory										
	(2) Solve any three questions out of remaining five										VYO, V
	(3) Make suitable assumption if necessary										1000 2000 2000 2000 2000
1.	Solve any four	out of fi	ve:		(19/9/2		500	6 6 6 6 6 6 6 6 6 6 6 6 6 6 6 6 6 6 6			
1.	(a) Draw and explain process state transition diagram with all possible transitions.									35	
	(b) Explain functions and services of an operating System.										5
	(c) Differentiate between internal and external fragmentation.									5	
	(d) Explain the terms: Critical Section and Race Condition									5	
	(e) Differentiate user level and kernel level threads.									5	
2.	(a) What is deadlock? Explain necessary and sufficient conditions for deadlock.									10	
	How to avoid deadlock?										
	(b) Explain paging in detail. Describe how logical address is converted into physical address.									10	
3.	(a) In system using paging and segmentation, the virtual address space consists										10
	of upto 8 segments where each segment can be upto 2^{29} bytes long. The									10	
	hardware pages each segment into 256 bytes pages. How many bits in virtual										
A.A.	address specify the (1) segment number (2) page number (3) offset within										
2900	page (4) entire virtual address										
5000 5000	(b) Consider a sys	tem with	5 proce	esses ai	nd 3 re	source	types.	At a ti	me fol	llowing	
9877 975	snapshot of the system has been taken:										
0,00,00		Allocated			Maximum			Avai	Available		
	Process ID	R1	R2	R3	R1	R2	R3	R1	R2	R3	
2001 P	Pr		1	2	4	3	3	3	1	0	
3, 12,0	$\mathbf{P2}$	200	1	2	3	2	2		1	1	

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1

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9

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5

2

3

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2

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P3

P4

Paper / Subject Code: 30801 / OPERATING SYSTEMS

Q.P. Code: -24597

P5	1	1	2	11	2	3	
						, 0	L W W Y Y Y Y Y Y Y Y

- 1) Determine the total amount of resources of each type. 2) compute the need matrix 3) determine if the state is safe or not using Banker's algorithm,
- 4. (a) Discuss programmed I/O and DMA in detail.

10

10

(b) Consider following set of processes with the length of CPU burst time given 10 in ms:

Process	Arrival Time	Burst Time
P1	0	6
P2		4
P3	3	5000
P4	5	

Draw the gantt chart for: FCFS, SJF (preemptive and non-preemptive) and RR (quantum=2). Calculate turn around time and waiting time in each case.

- 5. (a) Assume that the disk head is initially positioned over track 100. For the disk space requests of 27,129,110,186,147,41,10,64 and 120. Show how disk scheduling is carried out for SCAN, SSTF and LOOK. Calculate the average seek length and show the tracking of the requests.
 - (b) Explain different file access methods in detail. 10
- 6. Write notes on the following(any four):

(a) RAID	5
(b) Android OS	5
(c) I-node	5
(d) RTOS	5
(e) System Calls	5

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