Note: (i) All questions are compulsory.

(ii) Figures to the right indicate marks.

1. A) Attempt any ONE question from the following.

(08)

- Define the terms i) Error ii) Absolute error iii) Relative error iv) Percentage Errors.
- Derive Secant method. Find roots of  $X^4 X 10 = 0$  correct to 2 decimal places.
- B) Attempt any TWO questions from the following.

- i) Given  $f(x) = X^3 2X 5 = 0$  find root lies between 2 and 3 using Newton-Raphson method.
- ii) Solve by Fixed Point method  $X^3 + X^2 100 = 0$ .
- iii) Find the absolute error and relative error and also determine the number of significant digits in the approximations of the True value of x= 2.71828182 and Approximate value of x=2.7182
  - 2. A) Attempt any ONE question from the following.

- Derive Simpson's 3/8th rule. Write difference between Trapezoidal, Simpson's 1/3<sup>rd</sup> rule.
- Derive Newton's Forward difference formula
- B) Attempt any TWO questions from the following. i) . Using Lagrange's interpolation formula find f (15)

(12)

Y	0	1	4	6	10
· V	5	8	10	15	16

ii) Fit a second degree equation i

Y	0	1	2	3	4
Y	1	1.8	1.3	2.5	6.3

Evaluate integral using Trapezoidal rule  $\int_4^{5.2} logx \, dx$  for n =6. iii)

3. A) Attempt any ONE question from the following.

(80)

- i) Derive Gauss Seidel iteration method.
- ii) Derive LU decomposition method. Hence solve system of equations  $x_1 + x_2 + x_3 = 1$ ,

$$3x_1 + x_2 - 3x_3 = 5$$
,  $x_1 - 2x_2 - 5x_3 = 10$ .

B) Attempt any TWO questions from the following.

(12)

- Solve  $A = \begin{bmatrix} 2 & 1 & 2 \\ 1 & 4 & 2 \end{bmatrix}$  by using Rutishauser method. i)
- Solve by Jacobi's iteration method 20x + y 2y = 17, 3x + 20y z = -18, ii) 2x - 3y + 20z = 25.
- Use Gauss Seidel method to solve 6x+y+z=20, x+4y-z=6, x-y+5z=7. iii)

4. Attempt any THREE question from the following.

VCD

(15)

- Use method of Regula Falsi to find the real root between 1 and 2 of the equation  $X^3 - X - 4 = 0$  (Perform only 3 iterations). i)
- Using Secant method solve  $X^3 5X + 1 = 0$ , roots lies between 0 and 1. ii)
- Evaluate the integral using Simpson's 1/3 Rule  $\int_0^1 y^2 dx$  where n = 4. iii)
- Find the root of equation  $x \cos x 1 = 0$ , correct to 3 decimal places, using iv) Newton-Raphson method the root lies between and 2.
- Solve using Rutishauser method  $\begin{pmatrix} 3 & 1 \\ 1 & 1 \end{pmatrix}$
- Solve using Jacobi's iteration method 15x 2y + z = 18, 2x + 20y 7z = 19, vi) 3x - 6y + 25z = 22.

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