(Additional) Examy Syll sem 111 (question paper) .00psvcd-2613115-syll-00ps-semill-75Mks-21/2 Hrs.

Note: All Questions are Compulsory.

Q.1 Answer the Following. (Any Two)

10 M

- 1. Give the difference between object oriented programming language and procedure oriented programming language.
- 2. What are the features of OOP?
- 3. Write a note on Need of OOP.
- 4. How reusability can be achieved in OOP? Explain.

Q.2 Answer the Following. (Any Two)

10 M

- 1. What is class? How does it accomplish data hiding?
- 2. Write a note on member functions in C++.
- 3. What are object? How they are created?
- 4. Write a C++ program to show the use of constructor and destructor.

Q.3 Answer the Following. (Any Two)

10 M

- 1 Explain the concept of binary operator overloading.
- 2. Write a C++ program to overload decrement operator.
- 3. Write a note on this pointer.
- 4. How we can overload relational operator? Explain with example.

O.4 Answer the Following. (Any Two)

10 M

- 1. Write a note on visibility of inherited members.
- 2. Design a class, for single level inheritance using public and private type derivation.
- 3. What is an abstract class? Give the proper programming example.
- 4. How polymorphism can be achieved at compile time and run time?

O.5 Answer the Following. (Any Two)

10 M

- 1. Write a note on C++ stream classes.
- 2. Write a C++ program to show the use of assignment operator.
- 3. Write a note on unformatted input function.
- 4. Write a C++ program to show the use of copy constructor.

Q.6 Answer the Following. (Any Two)

10 M

- 1. Write a C++ program to show the use of function template.
- 2. What are the applications of container classes?
- 3. What is an iterator? What are it's characterstics?
- 4. Show the implementation of template class library for swap function.

Q.7 Answer the Following. (Any Three)

15 M

- 1. Explain different forms of Inheritance.
- 2. What are static data members and static member functions?
- 3. What are the rules for operator overloading?
- 4. What is a virtual base class? When do we make a class virtual?
- 5. Write a note on istream and ostream classes.
- 6. Write a note on standard C++ library.
