Paper / Subject Code: 80703 / Computer Networks

	(Time: 2½ hours)	
	Total Marks: 75	
(2) Make <u>st</u> (3) Answer (4) Numbe (5) Draw <u>n</u>	tions are <u>compulsory</u> . itable assumptions wherever necessary and <u>state the assumptions</u> made. It to the <u>same question</u> must be <u>written together</u> . It to the <u>right</u> indicate <u>marks</u> .	
1. Attempt any three	of the following:	15
a. Explain the types	f transmission modes for data flow.	
b. Discuss the advan-	ages and disadvantages of different network topologies.	
c. What is Shannon of	apacity of noisy channel?	
The signal-to-noise theoretical channe	e ratio is given as 36dB and the channel bandwidth is 2 MHz. Calculate capacity.	
d. What are the differ	ent types of transmission impairments?	
e. Distinguish betwee	n data rate and signal rate.	
A signal is carryin	g data in which one data element is encoded as one signal element (r=1). If the	
bit rate is 100kbps	what is the average value of the baud rate if c is between 0 and 1?	
f. Define constellation	n diagram. Explain its role in analog transmission.	
2. Attempt <u>any thre</u>	- Xx x y x y x y x y x y x y x y x y x	15
- · · ·	of multiplexing. Which are the 3 multiplexing techniques?	
, 🗸	uency Hopping Spread Spectrum). Explain how it achieves bandwidth sharing.	
TOV.	ages and disadvantages of optical fiber.	
	hnologies of circuit switching.	
	e services provided by data link layer.	
f. How does a single	bit error differ from a burst error?	
3. Attempt any three	of the following:	15
	ast flow control and error control.	10
() () () () () () () () () ()	g of stop-and-wait protocol.	
\$ 1 \L \left \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \	t of pure ALOHA.	
- CA (-)	IA (Time Division Multiple Access).	
	aracteristics of standard Ethernet.	
f. Write short note o		
4. Attempt any three	of the following:	15
$\frac{1}{2}$	4 2xx 5 2x 2x Vx. 2x.	
AUTURY A PROPERTY TO TO MERCE!	e services provided by network Layer.	

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- c. What is fragmentation? Discuss the three fields in an IP datagram related to fragmentation.
- d. How to overcome instability in distance vector routing algorithm.
- e. Discuss different timers in RIP (Routing Information Protocol).
- f. Differentiate between IPv4 and IPv6.

5. Attempt *any three* of the following:

- a. Explain the concept CSMA/CA.
- b. Explain the services provided by User Datagram Protocol (UDP).
- c. Discuss the three-way handshaking in TCP (Transmission Control Protocol) for connection establishment.

15

- d. Explain the process of transferring a mail.
- e. Explain the architecture of World Wide Web (WWW).
- f. Briefly explain the different timers in TCP (Transmission Control Protocol).

