

Q.1 Attempt any Four.

[20]

- Write a short note on JVM and JIT.
- What is a class? How does it accomplish data hiding?
- Write a program to sort given array elements.
- What do you mean by method overloading? Illustrate with example.
- What is the difference between instance members and static members?
- Compare in terms of their functions, the following pair of statements.
 - while and do...while
 - while and for
- Explain ternary operator. Write a program to illustrate the concept of same.
- Explain Entry-controlled loop and Exit-controlled loop.

Q.2 Attempt any Four.

[20]

- What is finally block? When and how is it used? Give suitable example.
- Describe various forms of implementing interfaces. Give examples of java code for any one.
- How Java prevents overriding of the superclass method in subclass?
- How to achieve Run time polymorphism in Java?
- Compare and contrast overloading and overriding methods.
- What is a package? How do we design a package? Explain with example.
- What is an exception? Explain exception handling mechanism in java.
- What are input and output stream? List two methods of each class.

Q.3 Attempt any Four.

[20]

- Write an applet code to display a messages "GOOD MORNING" on the screen with size 50. The message should display in Green color with Italic Font Style.
- Explain following AWT controls :
 - Label
 - TextArea
 - List
- Explain FlowLayout and BorderLayout.
- Write a short note on Delegation event model
- Write a short note on following:
 - Component
 - Container
 - Panel
 - Window
 - Frame
- Describe the different stages in the life cycle of an applet.