

VCD S.Y.B.S.C (C.S.) - Computer II - SEM-IV - 2014-15 - 75 - 2 1/2 HRS
68/05/2015

Q.1 Attempt any Four.

[20]

- Write a short note on nested and inner classes in Java.
- What do you mean by constructor? Also explain parameterized constructor with suitable example.
- Why finalize() method is used in Java?
- What are arrays? Explain one dimensional arrays in Java.
- Explain all features of Java.
- Admission in professional course is subject to the following conditions:
 - Marks in Mathematics ≥ 60
 - Marks in Physics ≥ 50
 - Marks in Chemistry ≥ 40
 - Total in all three subjects ≥ 200

OR

Total in Mathematics and Physics ≥ 150

Given the marks of three subjects, write a program to process the applications of eligible candidates.

- What do you mean by method overloading? Illustrate with example.
- Differentiate between Java with C.

Q.2 Attempt any Four.

[20]

- What are input and output stream? List two methods of each class.
- How interfaces can be used to support multiple inheritance? Develop a standalone java program to achieve the same.
- Create a try block that is likely to generate three types of exception and then incorporate necessary catch blocks to catch and handle them appropriately.
- What is an exception? Explain exception handling mechanism in java.
- What is inheritance? What are its different forms? Develop a java program to achieve single inheritance.
- What are the major differences between an interfaces and classes?
- Explain dynamic method dispatch.
- Write a java program to find fibonacci of a given number. Number should be inputted by the user.

[20]

Q.3 Attempt any Four.

- Differentiate an applet with an application.
- Write a short note on Windows Fundamentals.
- Explain following AWT controls :
 - TextArea
 - CheckBox
 - TextField

- d) Explain following methods of Graphics class:
- i) drawRoundRect()
 - ii) setColor()
 - iii) setFont()
 - iv) fillArc()
 - v) drawOval()
- e) Write a short note on BorderLayout and GridLayout.
- f) Explain following Event Classes :
- i) KeyEvent
 - ii) MouseEvent
- g) Write a short note on Delegation Event Model.
- h) Write a program using an applet to draw following:
- i) Rectangle
 - ii) Square inside a circle.

Q. 4 Attempt any three.

[15]

- a) Compare in terms of their functions, the following pair of statements.
- i) while and do...while
 - ii) break and continue
- b) Explain all types of visibility controls used in Java.
- c) Write a short note on abstract methods and abstract classes.
- d) What is a package? How do we design a package?
- e) Explain applet life cycle.
- f) Write an applet code to display a message "I am a Student" when a Key is pressed.

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CII (40)