			(2½ Hour	s)	[Total Ma	arks: 75]	
N.B.	1) A	ll aue	stions are compulsory.			26 7 30 C	
	2) Figures to the right indicate marks.					3 5 6 V	
	3) Illustrations, in-depth answers and diagrams will be appreciated.						
	4) Mixing of sub-questions is not allowed.						
	<del>1</del> ) 1V.	ıızırıg	of sub-questions is not anowed	л. У			
Q. 1	Atte	empt A	All. (Each of 5Marks)	300		(15M)	
~ (a)	Multiple Choice Questions:						
	(i) Which of these is correct way of inheriting class A in class B?						
	( )	(A)	class B inherits A	VASTAGE	class B extends A		
		(C)	class B inherits class A	V 5 5 6 6	class B extends class A	3, 12, 12, 12, 12, 12, 12, 12, 12, 12, 12	
	(ii)	Stat	ic variables are also called as:			A LIBR.	
	(11)	(A)	instance variables	(B)	object variables	1. Co.	
		(C)	special variables	(D)	class variables		
	(iii)		ch of the following class can be		25/20, 20 1/1 10 1 2 10 10 10 10 10 10 10 10 10 10 10 10 10		
		(A)	FileReader	(D) A VA VA	ObjectInputStream		
		(C)	FileWriter	(D)	InputStreamReader		
	(iv) Which of these methods return description of an exception?						
	` ,	(A)	getMessage ()	7 05 CV - V	getException()		
		(C)	printException ()		printMessage()		
	(v) Which of these packages contains all the classes and methods required event handling in Java?					or	
	8	120,00	(1))	(P)			
	67	7 Q5 (1)	java.applet	(B)	java.awt		
	المراجع المالي		java.awt.event	(D)	java.event		
25	1900 de						
(b)	Fill in the blanks:						
	(Long, new, final, setText(), java.net, malloc, Number, static, java.util, getText())						
	(i)	keyword can be used to prevent method overriding.  is a super class of Byte and Short wrapper classes.					
	(ii)	200	70 C C C C C C C C C C C C C C C C C C C				
	(iii)	operator is used to allocate memory for an object.					
	(iv)	(iv) package contains classes and interfaces for network programming.					
	(v)	11.08	method can change the tex	kt in a Labe	<u>.</u> ].		

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- (c) Answer in 1 2 sentences:
  - (i) What is the purpose of final keyword when used with a variable.
  - (ii) What is a package?
  - (iii) What is meant by serialization?
  - (iv) What is purpose of wait() method in multithreading?
  - (v) What is an inner class in Java?

## Q. 2 Attempt the following (Any THREE)

(15M)

- (a) What is type casting? Why is it required? How is it achieved in Java?
- (b) Explain various access specifiers that can be used in Java.
- (c) Explain different ways in which 'super' keyword can be used in Java.
- (d) Differentiate between an interface and a class.
- (e) Create a class **Complex** with the following members:
  - (i) two fields of type double to store the real and imaginary part of the complex number
  - (ii) constructor(s) to initialize the complex number
  - (iii) method that adds two complex numbers and returns the result
- (f) Create a class **Box** with fields for storing height, width and depth of a box. Write parameterized constructor with values of height, width and depth given as parameter. Add a method for calculating the volume of the Box. From the Box class inherit a class **WeightBox** that adds a field weight to the class. Write an appropriate constructor. In another class write main method to create an object of **WeightBox** and calculate its volume.

## Q. 3 Attempt the following (Any THREE)

(15M)

- (a) What is the purpose of **throw** keyword in exception Handling. Illustrate with an example.
- (b) What do you understand by multithreading? Explain how to create thread using Thread class.
- (c) Explain any two byte-stream classes that can be used for reading content from a file.
- (d) What is the purpose of ServerSocket class? Explain any two constructors and two methods of ServerSocket class.
- (e) Write a program that accepts two numbers a and b as command-line arguments, and calculates a/b. The program should handle an appropriate exception if value of b is 0.
- (f) Write a client-server program that accepts a user name from the client and sends a greeting message 'Hello, <username>' to the client.

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## Q. 4 Attempt the following (Any THREE)

(15)

- (a) What is the purpose of CheckboxGroup class in Java? How to use it in AWT programming?
- (b) Explain Set interface and any one of its implementation class.
- (c) Explain the concept of Anonymous inner class. Give example to illustrate.
- (d) What are type wrappers? Explain any 3 methods that can be used with Double class. Illustrate with suitable examples.
- (e) Write a program that displays names of any four operating systems in a list box, and the selected operating system should get displayed in a label.
- (f) Write a program to create an ArrayList containing names of five states of India, and then displays them.

## Q. 5 Attempt the following (Any THREE)

(15)

- (a) Explain the concept of abstract classes in Java.
- (b) What is a string? Explain, with example, the following methods of String class:(i) indexOf() (ii) substring()
- (c) Explain how try-catch keywords are used for exception handling.
- (d) What is thread synchronization? How is it achieved in Java?
- (e) Write a note on Event-Delegation model.



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